

Saul Karim Nassau

PORTFOLIO & DIGITAL PROJECTS

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PROFILE

Independent project developer working across research, educational resources, digital publishing, archives, conceptual systems and public-facing web projects from initial inquiry through documentation and release.

KEY SKILLS

Project development | Content architecture | Digital publishing | Web content production | Research archives | Documentation systems | Editorial synthesis | Information organization | Public-resource design | Iterative release management

SELECTED EXPERIENCE

polymyth / AA* | 2025–Present

- Research and writing framework used to organize concepts, citations, project records, and methodological rules across the website.
- The archive distinguishes user-authored source material from public-facing summaries.

Designer, Bookworm Burrows | 2025–Present

- Teacher-led learning game in development.
- Assignments become quests inside the worlds of books and other course materials, while AI supports teacher preparation, improvisation, and resource development.

Toronto Arts and Public Events Resource (Polymythcal) | 2025–Present

- Developing resource that researches arts, humanities, educational, and civic events across Toronto.
- Work includes checking original sources, tracking changes, organizing listings, and improving information clarity and accessibility.

Leizu Academy (■■ Academy) | May 2026–Present

- English-language tutoring for the Ontario curriculum, the IB Diploma, and university admissions.
- Instruction in English.

Seminar Schools | 2025–Present

- Independent website that organizes published teaching resources, research materials, essays, public information, and clearly labelled conceptual projects.
- Completed work, active development, and proposals are presented separately.

TRAINING & LANGUAGES

AODA Accessibility Standards training — June 2026 · Farsi — advanced · French — basic · Mandarin — basic